# **Bloom's Taxonomy Storyboard**

Course name:	Module or lesson name:	Date:
	Remember	
	Recognize, list, describe, identify, locate	
	ember after completing this course/module?	
1. 2.		
3.		
Define activities that will help vo	our students remember the subject matter of this course/module.	ea.
Memorize a list of facts	•	,g
Describe the purpose of the cou	irse/module	
	Understand	
		w eveloin
What should your students und	Interpret, summarize, paraphrase, compare, classif lerstand after completing this course/module?	y, explain
1.		
2.		
3.		
	our students understand the subject matter of this course/module	e, e.g.:
Summarize the lesson Explain the examples used in th	ne presentation	
	Apply	
	Execute, use, implement, illustrate, teach, solve, modi	ify, calculate
	to apply their new knowledge or skills after completing this co	ourse/module?
1. 2.		
3.		
Define activities that will help ve	our students apply the subject matter of this course/module, e.g.	
Use the knowledge from the mo		
	· · ·	
	Analyze	
What analytical skills will this o	Compare, contrast, categorize, differentiate, investigate course/module teach your students?	e, deconstruct
1.		
2. 3.		
5.		
Define activities that will help yo Compare two approaches discu	our analyze relevant information using their new knowledge or sl issed in the course	kills, e.g.:
Evaluate		
14/hat aritical thinking akilla wi	Critique, hypothesize, check, experiment, judge	e, test
1.	ill this course/module teach your students?	
2.		
3.		
Define activities that will help yo Use your knowledge to propose	our apply critical thinking using their new knowledge or skills, e.g solutions to a problem	j.:

Create

Design, construct, plan, produce, invent, plan, propose

What will your students be able to **create** after completing this course/module? 1. 2. 3.

Define activities that will help your analyze relevant information using their new knowledge or skills, e.g.: Design a plan/strategy/model

#### Gagné's 9 Events of Instruction Storyboard

Course name:	Module or lesson name:	Date:
Event 1: Gain the learner's attention	Event 4: Present the instruction	Event 7: Provide feedback
How will you gain the learners' attention?	What will you include in your lecture?	How will you provide your students with feedback? Will you focus on group or individual feedback?
List introductory information, anecdotes, fun facts, etc. that you will use in this course/module intro:	What visual materials will you include in your presentation?	
1. 2	List the key elements of your delivery (that you can then flesh out into a script and presentation):	
2.3. 4.5.	1. 2. 3.	
Event 2: Tell them what they are going to learn	Event 5: Guided practice	Event 8: Assess performance
How will you introduce the subject matter of your course/module in an engaging and relevant way? Answer the following questions:	What activities and exercises will you include in this course/module to help your students practice their new knowledge or skills?	Help your students assass their progress. You can provide them with self-assassments to be a self of the student set of the self-assassment of the self-assassment of the self-assassment of the self- You can also help them understand what real-life tasks employ their new knowledge.
Why is this course valuable to my students? What will they take away from it?	941 1. 2.	E How will you help your students assess their performance?
State the learning objectives:	3. J.	1. 2
	non	22 1. 2. δ λ
5 3. 5 4.	TIHM	AFTE
5.		
Event 3: Stimulate the recall of prior learning	Event 6: Independent performance	Event 9: Extension and transfer
How does this course/module fit in with what your students already know? Can they apply familar learning patterns to it?	What activities and exercises will you ask your students to perform on their own? 1. 2. 3.	Define how you will encourage students to internatize their new knowledge or skills. List ways in which they can apply their learnings to their life and work. Provide further reading or information on follow-up courses/modules if relevant.
To place your program in context: 1. Ask your students about their experiences related to the course/module subject matter 2. Ask your students students about their understanding of related concepts		

### **ADDIE Storyboard**

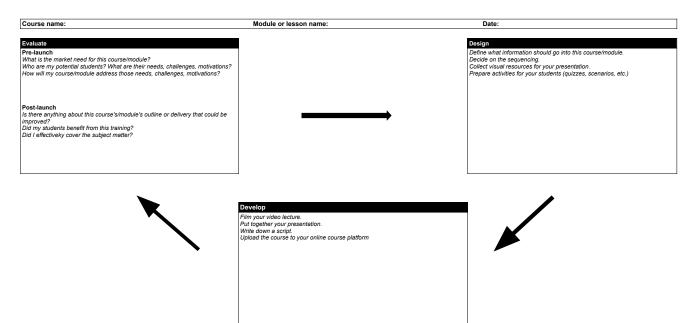
Course name:	Module or lesson name:	Date:
1. Analyze		4. Implement
Pre-launch		Pre-launch
Who is your audience? Why do they need this course/modul challenges, motivations?	e? What are their needs,	Deliver the course/module to a focus group
Post-launch		Post-launch
How can I work my findings form the "Evaluate" stage into a course/module?	new, better version of the	Deliver the updated version of the course/module to students
2. Design		5. Evaluate
		Pre and post-launch
Pre-launch		How effective and engaging was the course/module? What could be improved?
How will information be sequenced in this course/module? W included? What activities will you plan for students? [Create		
Post-launch		
What elements of this course or module, specifically, need in the new, improved version look like?	nprovement? What should	
3. Develop		
Pre-launch		

Write your lecture. Collect visuals. Put together slides. [Create course/module script and upload all necessary data into your online course platform]

#### Post-launch

Apply edits to your course script and presentation.

#### SAM Storyboard



## **Merrill's First Principles of Instruction Storyboard**

Course	name:

Module or lesson name:

Date:

#### Task/Problem centered

What real-world problems is this course/module relevant to? What real tasks will my students be able to apply this knowledge or skills to?

List a series of problems or tasks, ordered from the least to the most complex:

2. 3. 4.

1.

#### Activation

How will I engage and activate my students' prior knowledge or learning pattersn?

List relevant contexts for the knowledge or skills you're teaching:

1. 2. 3.

#### Demonstration

How will I demonstrate this course/module's subject matter in a way that relates to real problems or tasks?

List examples, scenarios and anegdotes you will use in your lecture or presentation:

1. 2. 3.

#### Application

How will my students practicly apply their new knowledge or skills?

List exercises and quizzes you will include in this course/module:

1. 2. 3.

#### 2.

2. 3.

### Integration

How can the knowledge or skills gained by my students in this course/module be applied to their real lives, jobs, etc.?

List a few ways students can integrate their learnings into their lives: 1.

### Action Mapping Storyboard

Course name:	Module or lesson name:		Date:
Goal	Actions	Practice activities	Information
What's the central objective or takeaway of this course or module?	What actions have to be taken to achieve this goal?	What are practical ways my students can learn to perform and practice these actions?	What information is necessary to perform these activities?
Your objective	Action 1	Exercise	Talking point 1
	Action 2	Quiz	Talking point 2
	Action 3	Guided practice	Talking point 3

# 70:20:10 Storyboard

Course name:	Module or lesson name:	Date:
70% Experience, experiment, reflection		20% Working with others
What practical applications of knowledge will th supprt? What relevant activities will you include?		How will you encourage your students to learn from peers? (This can include creating a dedicated Facebook group for course participants, etc.)
		10% Formal, planned learning What self-study activities or homework will you include in your this course of module?